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Previously named A Dictionary of Computing, this bestselling dictionary has been renamed A Dictionary of Computer Science, and fully revised by a team of computer specialists, making it the most up-to-date and authoritative guide to computing available. Containing over 6,500 entries and with expanded coverage of multimedia, computer applications, networking, and personal computer science, it is a comprehensive reference work encompassing all aspects of the subject and is as valuable for home and office users as it is indispensable for students of computer science. Terms are defined in a jargon-free and concise manner, with helpful examples where relevant. The dictionary contains approximately 150 new entries including cloud computing, cross-site scripting, iPad, semantic attack, smartphone, and virtual learning environment. Recommended web links for many entries, accessible via the Dictionary of Computer Science companion website, provide valuable further information and the appendices include useful resources such as generic domain names, file extensions, and the Greek alphabet. This dictionary is suitable for anyone who uses computers, and is ideal for students of computer science and the related fields of IT, maths, physics, media communications, electronic engineering, and natural sciences.

A Strategic Guide to Technical Communication incorporates useful and specific strategies for writers to create aesthetically appealing and usable technical documentation. These strategies have been developed and tested on a thousand students from a number of different disciplines over twelve years and three institutions. The second edition adds a chapter on business communication, reworks the discussion on technical style, and expands the information on visual communication and ethics into free-standing chapters. Particular attention is paid throughout to the needs of Canadian students.

In this handy, practical book you will cover each concept concisely, with many illustrative examples. You'll be introduced to several R data science packages, with examples of how to use each of them. In this book, you ' ll learn about the following APIs and packages that deal specifically with data science applications: readr, dibble, forecasts, lubridate, stringr, tidyr, magrittr, dplyr, purrr, ggplot2, modelr, and more. After using this handy quick reference guide, you'll have the code, APIs, and insights to write data science-based applications in the R programming language. You'll also be able to carry out data analysis. What You Will Learn Import data with readr Work with categories using forcats, time and dates with lubridate, and strings with stringr Format data using tidyr and then transform that data using magrittr and dplyr Write functions with R for data science, data mining, and analytics-based applications Visualize data with ggplot2 and fit data to models using modelr Who This Book Is For Programmers new to R's data science, data mining, and analytics packages. Some prior coding experience with R in general is recommended.

The University of Victoria Pacific Centre for Scientific and Technological Literacy is one of five Centres for Research into Youth, Science Teaching and Learning (CRYSTAL) funded for 5 years (2005–2010) by the Natural Sciences and Engineering Research Council Canada (NSERC). Pacific CRYSTAL intended to promote scientific, mathematical, and technological literacy for responsible citizenship through research partnerships with university and educational communities. Pacific CRYSTAL ' s functional structure consisted of 3 research and development nodes connected to a leadership and administrative node, which was charged with facilitating the activities of 19 projects and 42 principal investigators, partners, and research associates. Node 1, an incubation centre, involved extracurricular authentic science, mathematics, and technology experiences. Node 2, a classroom testing environment, field-tested instructional ideas and strategies to develop evidence-based practices; and Node 3, lighthouse schools, involved systemic change and leadership opportunities that adapted, demonstrated, and disseminated tested ideas, resources, and strategies to a much broader education community and attempted to influence public policy. This book provides descriptions of the target goals, research and development projects, and lessons learned.

The world is experiencing unprecedented rapidity of change, originating from pervasive technological developments. This book considers the effects of such rapid change from within computing disciplines, by allowing computing educationalists to deliver a considered verdict on the future of their discipline. The targeted future, the year 2020, was chosen to be distant enough to encourage authors to risk being visionary, while being close enough to ensure some anchorage to reality. The result is a scholarly set of contributions expressing the visions, hopes, concerns, predictions and analyses of trends for the future.

This book constitutes the refereed proceedings of the 8th International Symposium on Functional and Logic Programming, FLOPS 2006, held in Fuji-Susono, Japan, in April 2006. The 17 revised full papers presented together with 2 invited contributions were carefully reviewed and selected from 51 submissions. The papers are organized in topical sections on data types, FP extensions, type theory, LP extensions, analysis, contracts, as well as Web and GUI.

For beginners to level up Core Programming SkillsKey features Simple and easy to understand. Useful for any level of students including B.E., BTech, MCA, BCA, B.Sc. (Computer Science), etc. Algorithms used in the book are well explained and illustrated step by step. Help students in understanding how data structures are implemented in programs. Each module contains question bank which includes questions for competitive examinations like UGC-NET, placement drives, and so on. Description The book gives full understanding of theoretical topic and easy implementation in programming. The book is going to help students in self-learning of data structures and in understanding how these concepts are implemented in programs. It contains lot of figures, which will help students to visualize the concept effectively. Diagrams help students to understand how the programs involving data structure concepts are implemented within the computer system.Algorithms are included to clear the concept of data structure. Each algorithm is explained with figures to make student clearer about the concept. Sample data set is taken and step by step execution of algorithm is provided in the book to ensure the in - depth knowledge of students about the concept discussed. What will you learn New features and essential of Algorithms and Arrays. Linked List, its type and implementation. Stacks and Queues Trees and Graphs Searching and Sorting Greedy method Beauty of Blockchain Who this book is forThis book is useful for all the students of B. Tech, B.E., MCA, BCA, B.Sc. (Computer Science), and so on. Person with basic knowledge in this field can understand the concept from the beginning of the book itself.We think our book is one of a kind. We are trying to connect the past and the present here. The last module of our book is focussing on BLOCKCHAIN. It explains the concepts of blockchain through a different dimension, that is, explaining the data structure aspect of blockchain.Table of contents1. Algorithm and Arrays2. Linked Lists3. Stacks and queues4. Trees and Graphs5. Searching and Sorting6. Greedy Method7. Beauty of Blockchain About the authorRaji Ramakrishnan Nair has done BCA, MCA and M. Tech (IT) and currently working as an Assistant Professor at the P. G. Department of Computer Applications of Marian College Kuttikkanam (Autonomous). She has 14 years of teaching experience and believes that teaching is all about being 'friend, philosopher and guide' to her students. This book is inspired by her passion to simplify complex subjects for easy understanding; the real contribution of a great teacher. She is a philanthropist as well, actively involved in many social causes, which made her students to engage in relief works in Kerala mega flood and resulted in two houses being built for flood victims.Her LinkedIn Profile: linkedin.com/in/raji-ramakrishnan-nair-8520b1171 Divya Joseph, is a Teacher by passion and profession. She has done MTech (CSE) and BTech (IT) from Amal Jyothi College of Engineering, Kanjirappally. Presently, she is working as an Assistant Professor in the P.G. Department of Computer Applications, Marian College Kuttikkanam (Autonomous). Aten Joseph is an Associate Software Developer at UST Global Trivandrum. His great passion for teaching and research motivated him to write this book. He has done MCA from Marian College Kuttikkanam (Autonomous). He is a passionate tech enthusiast and his dream is to become a full-time researcher.

A Strategic Guide to Technical Communication incorporates useful and specific strategies for writers, to enable them to create aesthetically appealing and usable technical documentation. These strategies have been developed and tested on a thousand students from a number of different disciplines over twelve years and three institutions. The second edition adds a chapter on business communication, reworks the discussion on technical style, and expands the information on visual communication and ethics into free-standing chapters. The text is accompanied by a passcode-protected website containing materials for instructors (PowerPoint lectures, lesson plans, sample student work, and helpful links).

The third edition of Java Precisely provides a concise description of the Java programming language, version 8.0. It offers a quick reference for the reader who has already learned (or is learning) Java from a standard textbook and who wants to know the language in more detail. The book presents the entire Java programming language and essential parts of the class libraries: the collection classes, the input-output classes, the stream libraries and Java 8 ' s facilities for parallel programming, and the functional interfaces used for that. h written informally, the book describes the language in detail and offers many examples. For clarity, most of the general rules appear on left-hand pages with the relevant examples directly opposite on the right-hand pages. All examples are fragments of legal Java programs. The complete ready-to-run example programs are available on the book ' s website. This third edition adds material about functional parallel processing of arrays; default and static methods on interfaces; a brief description of the memory model and visibility across concurrent threads; lambda expressions, method reference expressions, and the related functional interfaces; and stream processing, including parallel programming and collectors. -- Provided by publisher.

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